



EMOTIONS

# “Emotions puppets”

Ref. 64001



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## CONTENTS

Set of **6 glove puppets** (four of which are reversible with two different faces) plus an **ONLINE MP3 AUDIO** containing a recording of **2 full stories** with music and dialogue. Staging the stories with the glove puppets helps children to learn about **emotions** so they can recognise them in the future. Each story lasts around 10 minutes. The AUDIO MP3 includes **several languages** as a support for teaching other languages. The AUDIO MP3 allows teachers to portray the stories without having to tell them: simply put on the AUDIO MP3 and move the puppets according to the instructions in the script. It couldn't be easier or more practical!

## RECOMMENDED AGE

From age 3 upwards.

## INSTRUCTIONS FOR USE AND STAGING

In the script, all the stage instructions refer to the view from the back of the stage, i.e. behind the puppet facing the audience.

In the script, the dialogues of the characters that appear on the stage from the right, on the right hand, are in the text positioned to the right of the page.

The best way of holding the glove puppets to make their movements as lifelike as possible is by putting the thumb in one of the arms, the index and middle finger in the head, and the ring finger and little finger in the other arm. By moving the puppets you can express a wide variety of emotions. For example:

- With the arms: clapping, waving, stroking, expressing happiness and excitement by moving them up and down rapidly, crying by covering the face with the hands, etc.
- With the head, talking, nodding, etc.
- With the body: saying no by rocking.

We recommend you read the script of each story thoroughly, listen to the AUDIO MP3, and do a rehearsal with the puppets before you actually stage it before an audience.

The play can also be put on without the AUDIO MP3, reading from the script.

### Set decoration for "Martha and Puppy at the fairground":

The décor is the same throughout the play. The backdrop should feature a fairground with the following images: a merry-go-round to the left, a big wheel in the centre, and a popcorn stand on the right.

### Set decoration for "Woody discovers emotions":

The décor is the same throughout the play. The backdrop should feature a sunny countryside scene: a meadow with a few trees, some bushes and a country house in the background.

## INTRODUCTION TO THE THEORY

The main objective of this material is to provide teachers with an instrument to use in the classroom to explore the theme of **recognising emotions**.



It is considered important for children to recognise colours, numbers, letters, etc. but it's just as important for them to know how to describe our feelings. Putting a name to something we feel but can't see is difficult, even more so for children, for whom something that can't be named doesn't exist.

Knowing what it is we feel and recognising how other people feel is an essential aspect of coexistence.

From the wide range of emotions, we're going to be looking at the following essential ones: happiness, sadness, anger, surprise, fear and embarrassment. Representing each emotion with a symbol makes it easier for younger children to identify them.

<b>EMOTIONS</b>	<b>SYMBOL</b>
Happiness	Sun
Sadness	Cloud with raindrops
Anger	Lightning
Surprise	Gift box
Fear	Ghost
Embarrassment	Sun between clouds

### **EXERCISES FOR VERBALIZING EMOTIONS**

At the end of the script, some cards are provided showing the symbols for the emotions to help you carry out the suggested activities. We recommend photocopying and enlarging these symbols to make them easier to use.

#### **1 Associating a symbol with an emotion**

- Show the cards with the symbols for the emotions one by one, associating them with the glove puppet: the children can play at guessing what each symbol represents. For example: associating the "gift box" card with the glove puppet that has the same symbol on its costume and the expression of surprise.
- Put all the cards on the table with the symbols face up and ask a student to choose one and pick another student to dramatize that emotion.

#### **2 Associating a sentence with an emotion**

##### **Problem 1**

The teacher reads the sentences **expressing** the relevant emotion, and asks the question below so the children can say what they think that person is feeling: happy, sad, etc.

##### **Problem 2**

The teacher reads the sentences **without expressing** any emotion, and asks the question below so the children can say what they think that person is feeling: happy, sad, etc.

*How is the child feeling when he/she says...?*

- "My best friend is coming to stay" (happy)
- "My favourite toy is broken" (sad)
- "My brother has eaten my snack" (angry)
- "My balloon just exploded" (surprised)
- "A dog is barking really ferociously at me" (scared)
- "My trousers have split and you can see my pants" (embarrassed)
- "It's my birthday" (happy)
- "All the lights have gone out and I can't see anything" (scared)
- "A girl in my class gave me a kiss" (embarrassed)



10. "The teacher praised me for my work" (happy)
11. "I was opening the box on the teacher's table when she caught me" (surprised)
12. "My friend isn't speaking to me" (sad).
13. "My pet has died"(sad)
14. "I've been invited to a birthday party" (happy)
15. "Somebody's pushed in front of me in the queue" (angry)
16. "I've lost my backpack" (scared)
17. "You're tickling me!" (happy)
18. "They won't let me go out to play" (sad)
19. "A friend of mine has tripped me up" (angry)
20. "It's not my birthday but somebody's given me a present" (surprised)
21. "I'm going up the stairs on my own and the light has gone out" (scared)
22. "I slipped over on a banana skin in front of my friends and they all laughed" (embarrassed)

### **3 One character, one question**

The teacher shows a glove puppet and gives it a name; the puppet's name can then be changed every time the children have to create a new story.

#### ***Problem 1***

The question to ask while showing the glove puppet is:

"What's happened to (e.g. Lewis) to make him sad?"

The children can invent different situations that might have led him to show that emotion.

#### ***Problem 2***

The question to ask while showing the glove puppet is:

What's happened to (e.g. Lewis)?

The children identify the emotion and invent situations that might have led him to show that emotion.

## Woody discovers emotions

**Left hand:**

WOODY

**Right hand:**

MARTHA (PINK costume): happy/sad

DANNY (RED costume): angry/happy

VICTOR (BLUE costume):  
scared/embarrassed

DOG

### SCENE ONE

<i>Left hand</i>	<i>Right hand</i>
WOODY	MARTHA (pink)

*(Music to introduce the WOODY character)*

*(With the curtain closed at the back, WOODY appears stage left and moves to the centre of the stage)*

**WOODY:** Hi guys! *(interaction)* How are you? Are you well?

I'd like to tell you about the place I come from: the Country of Wood. There are always all sorts of things going on in my country. I live there with my parents and my brothers. I've got lots of friends and together we make loads of nice, useful things: doors, windows, furniture, spoons, toys... just about anything we put our minds to, really.

The truth is, there's a really nice atmosphere in my country. Whenever people see me in the street they call out "Hi twiglet!" When I do something kind, my parents look proudly at each other and say "He's a good old stick, isn't he!" and that makes me feel really good. Other times, when I do something like my dad, people say "That Woody's a real chip off the old block!" And if someone does something really stupid, people say "You're a right plank!"

I've realised that I feel something special and different when these things happen. But there's something that bothers me: my family and my friends always have the same "poker face" - in other words, they don't have any expression whatsoever.

So I've decided to set off to see the world to discover if things are the same in other places. I've been told that in the Country of Humans their faces reflect what they feel... I mean their emotions... and this makes their expressions change. So... that's where I'm off to!

*(A drumroll, the curtain opens, and WOODY finds himself in the Country of Humans with a countryside backdrop)*

*in a low voice, as if he were a little bit frightened, facing the audience)*

**WOODY:** Well, here I am, and I've no idea what I'm going to find here. To be honest, I don't know how I'm going to recognise something I've never seen before.

*(Music)*

*(Woody exits stage left. Position Martha at the right-hand side of the stage, slightly huddled over and with a sad face)*

**MARTHA:** *(in a whiny voice)* Oh, what bad luck! My dress has got caught on a stone and I'm going to be late for school. "Uff, uff" *(the little girl tries to release her skirt, unsuccessfully)*

*(To background music, Woody appears, approaching Martha from stage left)*

**WOODY:** *(pretending to cough)* ahem, ahem... Hi there, I'm Woody. What's the matter? Can I help you with anything?

**MARTHA:** *(sad)* Hello Woody, I'm Martha. I can't move because my dress has got caught and I'm going to be late for school. I'm unhappy because however much I try, I just can't get it loose on my own.

**WOODY:** I'll help you, we'll both pull together and we'll do it, you'll see. But I need you to help me because I can't do it on my own. On the count of three, pull with me; 1, 2, and ...3!!  
*(WOODY manages to release Martha's skirt).*

(To background music, turn the Martha puppet round to show her happy face)

**MARTHA:** (*happy*) It's done, we did it! Thank you so much Woody! I'm so happy!... Now I'll be able to get to school on time and learn lots of new things with my teacher and my friends!

**WOODY:** Well, I'll carry on then because there's so much more to explore around here. It's really nice to have met you. Bye now!

**MARTHA:** (*pleased*) Bye Woody! (*The little girl exits stage right*)

(Music)

## SCENE TWO

<i>Left hand</i>	<i>Right hand</i>
WOODY	DANNY (red)

**WOODY:** I'm off to see if I can find more friends... (*He stops and faces the audience, interaction*) WOW! So many people. What are they all doing here?

(*DANNY appears stage right, crouched over. WOODY goes towards him and trips up*)

**WOODY:** Whoops! Sorry. Hi there, I'm WOODY. (*looking at DANNY*) What are you doing sat there?

**DANNY:** (*angry*) (*imitating WOODY in a sarcastic way*) "Hi there, I'm WOODY", "Hi there, I'm WOODY"

**WOODY:** Are you called WOODY too? Like me?

**DANNY:** (*angry*) Noooo, I'm called DANNY, but I don't feel like talking to anyone because I'm angry.

**WOODY:** OK, OK... but what are all those people looking at? I've come from the Country of Wood and I've never seen anything like it.

**DANNY:** (*angry and shouting*) Well, what do you think it is? (*pointing to the audience*) It's a competition to see who can throw the furthest.

**WOODY:** What?

**DANNY:** (*angry*) Yes... it's about throwing sticks to see who can get them the furthest.

**WOODY:** Oh, I see! But what I don't understand is why you've got that expression on your face?

**DANNY:** (*angry*) I'm angry, I already told you.

**WOODY:** And what does that mean?

**DANNY:** (*angry*) It means I'm annoyed, I'm furious, I'm raging...

**WOODY:** And why do you feel like that?

**DANNY:** (*angry*) Because it's MY turn to throw. I've been practising in the garden all year and now my stick is broken and I can't throw. How would *you* feel if you only had one throw left to finish and you couldn't do it?

**WOODY:** I don't know, because I've never felt like that, but I suppose it's not very nice. If you want, I can help you - you can throw *me*. I'll be your new stick!

**DANNY:** (*angry*) I'm sure it won't work.

(*WOODY goes over to DANNY and strokes him*)

**WOODY:** Don't be so negative, it might work.

**DANNY:** (*angry*) Well, I'm sure I won't lose anything by trying. Plus that way you'll leave me in peace.

(*DANNY picks up WOODY, takes aim and throws him off to the left. To the sound of magical music, the puppet turns around and shows his happy face. DANNY jumps for joy, cheering*)

**DANNY:** (*happy*) Well, well, well... I've thrown further than anyone! How brilliant, I'm so happy.

(*WOODY reappears from stage left*).

**WOODY:** Goodness, Danny really made my fly, it was fantastic... thanks, my friend!

(*DANNY disappears stage right*)

(Music)

SCENE THREE

<i>Left hand</i>	<i>Right hand</i>
WOODY	VICTOR (blue) DOG

*(Character introduction music. WOODY simulates walking towards the right, without moving forward)*

*(Dog barking in the background; a child appears from the right, trembling, and stands immobile in the centre of the stage)*

**WOODY:** *(Interaction)* What's wrong with that child? Is he happy? Is he angry? Is he sad?... What?... He's scared? Of what? ... Of the dog?... Well, I'll help him!

**VICTOR:** *(scared)* Ooooh! Hello! And who are you? Can you help me?

**WOODY:** Yes, calm down. I'm your new friend, my name's Woody. And now you can watch how I get the dog to follow me!

**VICTOR:** *(scared)* Hmm, I don't know about that, I think I'd rather not watch. That dog scares me...

*(Victor disappears stage right. The dog's barks can still be heard)*

**WOODY:** Here doggy, come here, look at this stick! *(facing the audience)* I'm sure dogs like playing with sticks.

*(The DOG appears from stage right and walks quickly behind WOODY, and both of them disappear stage left)*

*(Victor appears stage right, with his hands over his eyes)*

**VICTOR:** *(scared)* *(Interaction)* Has the dog gone yet? I can't bear to look! What a good friend Woody is! He's got rid of the dog for me.

*(WOODY appears stage left)*

**WOODY:** *(looking at the child, who is still immobile)* Calm down, my friend, the dog just wanted to play!

*(Change VICTOR's expression over to embarrassed)*

**VICTOR:** *(embarrassed)* Goodness! What a silly thing, and I was so scared! Thank you so much, I didn't realise the dog just wanted to play... I'm now really embarrassed at being such a scaredy-cat. To be honest I was completely paralysed and I just couldn't move. Although if I'd run away I think it would have been worse.

**WOODY:** Do you know what? I think I was scared too, but the feeling went away when I saw the dog running away from me after a butterfly. By the way, it's funny how the expression on your face has changed, your cheeks are coloured now, I suppose that's what you call "embarrassment". Well, well... I'm learning so much about emotions!

**VICTOR:** *(embarrassed)* Well, thank you very much for showing me not to be frightened of things we don't know about. Now I'm not frightened of the dog any more I can play with him and make him my friend. Bye bye! I'm off to find him.

*(The child exits stage right)*

*(WOODY faces the audience)*

**WOODY:** Well, the fact is that in the Country of Humans I've discovered lots of different emotions: happiness, sadness, anger, fear and embarrassment. You might say that in this country they have very e-m-o-t-i-o-n-a-l lives, but I'm not used to all this.... and I'm very tired, so I think I'll go back to my country and tell my family and friends all about the adventures I've had. *(Interaction)* See you soon, boys and girls!

*(Curtain closes)*

THE END

## Martha and Puppy at the fair

**Left hand:**

PUPPY

DANNY (RED costume): angry/happy

MARTHA (PINK costume): happy/sad

VICTOR (BLUE costume): scared/embarrassed

**Right hand:**

MARTHA (PINK costume): happy/sad

SARA (GREEN costume): surprised/happy

VICTOR (BLUE costume): scared/embarrassed

### SCENE ONE

<i>Left hand</i>	<i>Right hand</i>
PUPPY (puppy)	MARTHA (pink)

*(Soft introductory music. With the curtain closed, PUPPY appears stage left.)*

**PUPPY:** Hi children! *(Interaction)* I'm Puppy, Martha's little toy dog. She always takes me everywhere with her: to school, to the doctor's, on holiday... Martha always hugs me when she's scared, like the day we watched a reaaaalllly scary film.

I always sleep at the bottom of her bed, because she feels very safe and sound with me there. Martha has other friends, too, and when she plays with them she leaves me on a very comfy chair or on her bed, and sometimes she even leaves me on the floor, but she always comes back for me.

We do looooooots of things together. Do you want me tell you what happened to us one day when we went to the fair? Then let's begin...

*(Fairground sound effects, merry-go-round music, etc. The set décor is suggested in the appendix. PUPPY disappears all of a sudden between the curtains, and the curtain opens)*

*(MARTHA and PUPPY appear stage right: MARTHA on the right hand, holding PUPPY, who is on the left hand)*

**MARTHA:** *(happy)* I'm really looking forward to getting on the merry-go-round, Puppy! *(MARTHA jumps up and down with excitement)* I just can't wait, I'm soooooo excited *(Marta fidgets frantically)*.

*(Voiceover: "Your ticket, please")*

**MARTHA:** *(happy)* Here it is. *(MARTHA and PUPPY disappear stage right)*

*(Merry-go-round music in the background)*

### SCENE TWO

<i>Left hand</i>	<i>Right hand</i>
DANNY (red) MARTHA (pink)	SARA (green) VICTOR (blue)

*(DANNY and SARA appear at the same time, one on each side)*

**SARA:** *(surprise)* Look Danny, it's Martha on the merry-go-round! And she's on the red horse! *(happy, shrieking)* Hiiiiiiiiii Martha! *(surprise)* Have you seen how fast she's going, Danny? Wow!

**DANNY:** *(angry)* Yes, but I'm sure she's really scared.

**SARA:** *(surprise)* I don't think so, Danny, she's really brave. Hey, what's the matter Danny?

**DANNY:** *(angry)* I'm really, really angry.

**SARA:** *(surprise)* But why? What for? How can anyone be angry at the fair?

**DANNY:** *(angry)* It's just that my mum won't let me buy anything sweet, she says I'll get cavities.

*(Mother's voice in the background: "Come on, Danny, your sister wants to go on the bumper cars").*

**DANNY:** *(angry)* Bye Sara, I've got to go, let's see what my mother wants now! *(disappears stage left)*

*(Turn SARA round)*

**SARA:** *(happy)* Bye Danny! ... *(facing the audience)* I'm going to wait for Martha so I can ask her what the merry-go-round was like and then I can go on it. It's so exciting!

*(7" of music)*



*(MARTHA - happy - enters stage left without her puppy)*

**MARTHA:** *(happy)* Sara, it was fantastic! The merry-go-round went so fast and my horse went up and down higher than anyone else's. If you're going to go on it, make sure you get the red horse.

**SARA:** *(happy)* But I like the green one best.

**MARTHA:** *(happy)* OK, the green one's cute too, but I'm sure it doesn't go as high as the red one.

*(Turn MARTHA and SARA towards the right, listening to a voice off-stage)*

*(Voiceover: "Sara, it's your turn now")*

**SARA:** *(happy)* Great, Martha, it's my turn to get on now, I'll see you later *(disappears stage right)*

**MARTHA:** *(happy)* Bye Sara!

*(turn MARTHA round)*

**MARTHA:** *(sad)* And Puppy? Where's my little puppy? *(facing the audience)* Have you seen him?

*(5" of music)*

*(VICTOR appears on the right, scared)*

**VICTOR:** *(scared)* Hi Martha! Gosh, I was so frightened on the ghost train! It was reallllly dark! And when I was least expecting it... a witch popped out and hit me with her broomstick! *(looks directly at Martha)* You don't look very happy, Martha. *(Interaction)* Don't you think Martha looks sad? Is something wrong?

**MARTHA:** *(sad)* I've lost Puppy. My little Puppy, I can't sleep without him.

**VICTOR:** *(scared)* Come on, don't worry, we'll find him. I'll help you look for him *(the two of them exit stage left)*

*(15" of music)*

SCENE THREE

<i>Left hand</i>	<i>Right hand</i>
DANNY (red) MARTHA (pink)	SARA (green) with PUPPY VICTOR (blue)

*(SARA (surprise) appears on stage with PUPPY from stage right, and DANNY (happy) from stage left)*

**SARA:** *(surprise)* Danny, look at the little dog I found on the merry-go-round. Isn't he cute!

**DANNY:** *(happy)* That dog reminds me of something... isn't it Puppy, Martha's little dog?

**SARA:** *(surprise)* You might be right, Danny, I'll go and look for her to ask her.

**DANNY:** *(happy)* Wait, I'll ask my mum if I can come with you.... *(both exit stage right)*

*(Fairground music)*

*(MARTHA (sad) and VICTOR (scared) appear together from stage left)*

**VICTOR:** *(scared)* Don't worry, Martha. You'll see how Puppy will turn up. But let's leave here quickly, it's getting dark, the fairground is emptying out and I'm starting to get frightened.

**MARTHA:** *(sad)* We've looked everywhere and he hasn't turned up *(shaking)*. Ohhhhhh... what am I going to do without PUPPY?

**VICTOR:** *(scared)* Maybe he fell down between the horses, or on another of the rides you went on. And besides, we've told all the cleaning ladies to keep him if they find him. And if not, you can always buy another one...

**MARTA:** *(sad)* But Puppy is ir-re-pla-ce-able! I'm sure someone has found him and taken him home with them *(crying)* and I'll never see him again!

**VICTOR:** *(scared)* *(hugging her)* Don't cry Martha, I'm sure he'll turn up. We'll make some posters and put them up all over town. Have you got any photos of Puppy?

**MARTA:** *(sobbing)* Of course I have...

**VICTOR:** *(scared)* Let's go home and make the posters and then put them up everywhere.

*(MARTHA and VICTOR exit stage right)*

*(5" of music)*

SCENE FOUR

<i>Left hand</i>	<i>Right hand</i>
DANNY (red) with PUPPY	MARTHA (pink)

(DANNY appears stage left with PUPPY)

**DANNY:** (*happy*) Goodness! I think I heard Martha's voice then. Sara has left the dog with me in case I see her so I can give it back. (*Interaction*) Have any of you guys seen her? Will you help me call her? I'll leave Puppy leaning here, OK? Right, on the count of three, 1, 2, 3... Maaaaartha, Maaaaartha.

(turn DANNY round)

(MARTHA - sad - appears from stage right)

**DANNY:** (*angry*) Martha, at last I've found you! Sara and I have been looking for you all over the fairground. Because of you I've missed the cartoons I wanted to see on the telly.

**MARTHA:** (*sad*) Don't be like that, Danny. I've lost my little PUPPY and I'm going home to make some posters to put up to see if anyone's found him. Victor's waiting for me.

(Crying even more, she exits stage right)

**DANNY:** (*angry*) Martha, come back! Don't be a cry-baby, and open your eyes.

(MARTHA appears stage right, with the sad face, but on seeing PUPPY, her face turns to happiness)

**MARTHA:** (*happy*) But what am I seeing? I can't believe it! (*goes over to PUPPY*) Puppy! I'm so happy! (*gives him loud kisses*) "Mwa, mwa, mwa" Danny, thank you so much! Where did you find him?

**DANNY:** (*angry*) Sara found him on the merry-go-round. You must have dropped him, and as soon as she showed him to me I recognised him as your dog, Puppy.

**MARTHA:** (*happy*) You've no idea how important Puppy is to me, Danny, don't be such a grump. I want to invite you and Sara over to a party at my house tomorrow to thank you.

(turn DANNY round)

**DANNY:** (*happy*) Wow!... that's a really great idea.

(All three of them disappear from the stage in one go)

(5" of music)

SCENE FIVE

<i>Left hand</i>	<i>Right hand</i>
VICTOR (blue) PUPPY	MARTHA (pink)

(MARTHA - happy - appears stage right and VICTOR - scared - stage left)

**VICTOR:** (*scared*) Martha, we've got to get the posters done soon. I'm thinking of poor Puppy spending the night all alone in the fairground and it's making me scared...

**MARTHA:** (*happy*) Don't worry any more, Victor. Danny and Sara have found Puppy and he's safe and sound at home.

**VICTOR:** (*scared*) Just as well, you must be really happy.

**MARTHA:** (*happy*) You bet I am! Also, I want to thank you for helping me so much and being a good friend at such a difficult time... MMMUA!!

(MARTHA goes over to VICTOR and gives him a kiss. Change VICTOR's face to embarrassment)

**VICTOR:** (*embarrassed*) Ahem!... You've never kissed me before, Martha.

**MARTHA:** (*laughing*) Ha, ha, ha. Well, well... I also want to tell you that to celebrate finding Puppy I'm going to throw a party tomorrow at my house and you're invited. (*Interaction*) And you're all invited too, children. Would you like to come?

(Curtain closes)

(5" of music)

(PUPPY's face appears between the curtains)

**PUPPY:** What did you think, kids? What an adventure we all had at the fair! I hope you liked it. Another day, I'll tell you about more of Martha's adventures with her friends. A big kiss from me to you, and I'll see you again soon!

(PUPPY disappears from between the curtains)

THE END





